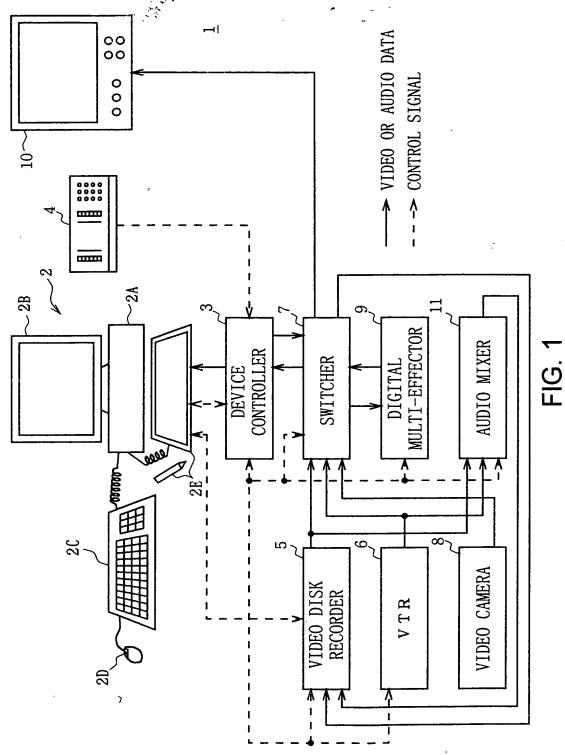
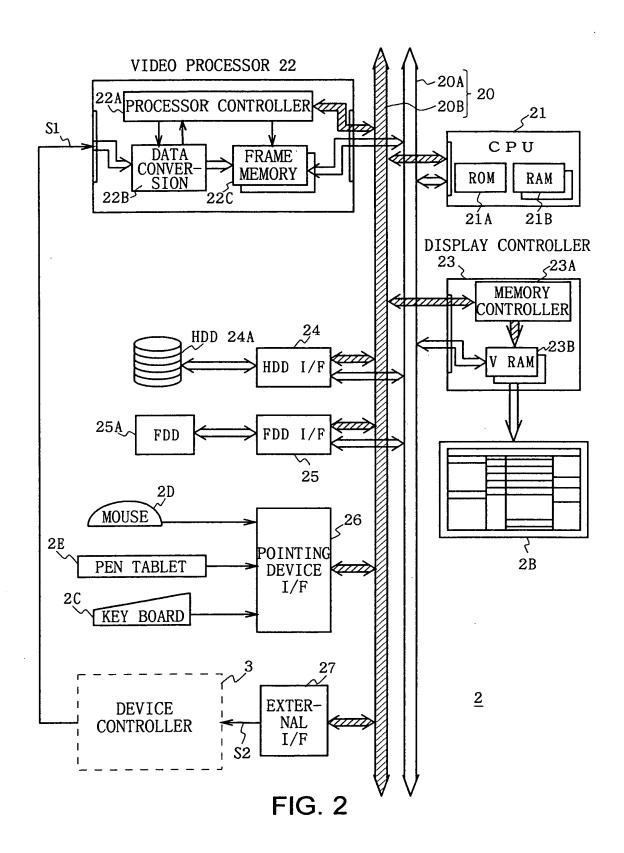
Doogses, losses



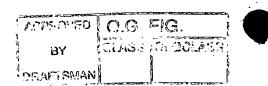


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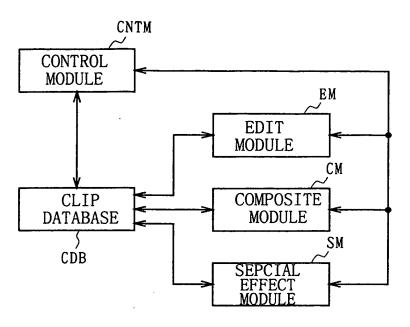


FIG. 3

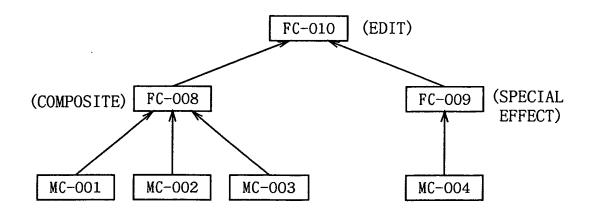
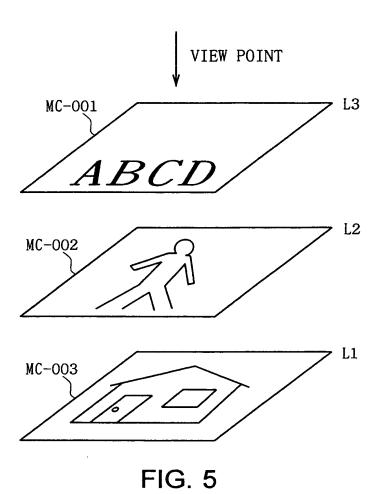


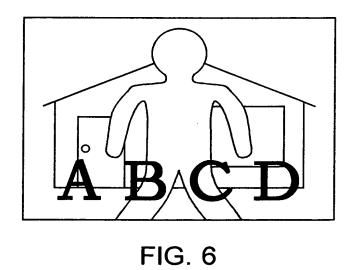
FIG. 4

APPCO HO O.G FIG.

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4/27

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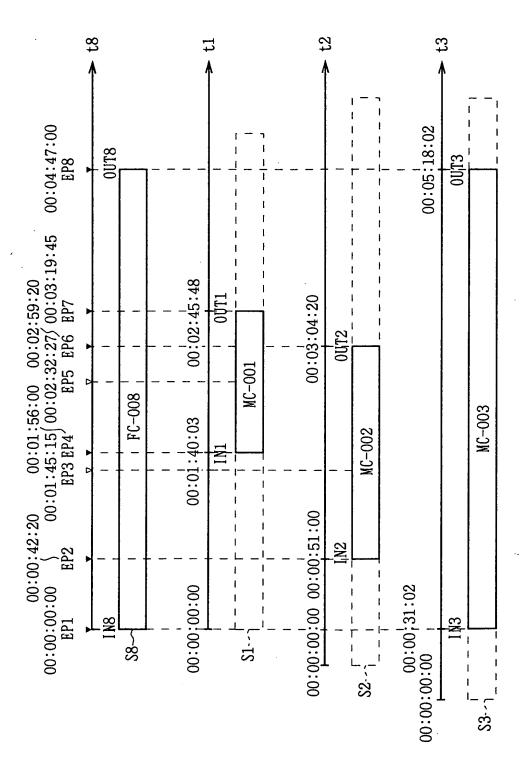
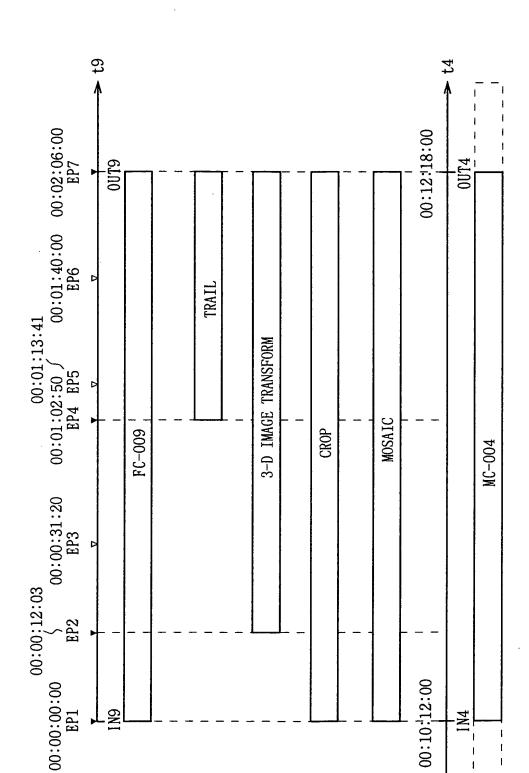


FIG. 7

FIG. 8

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6/27

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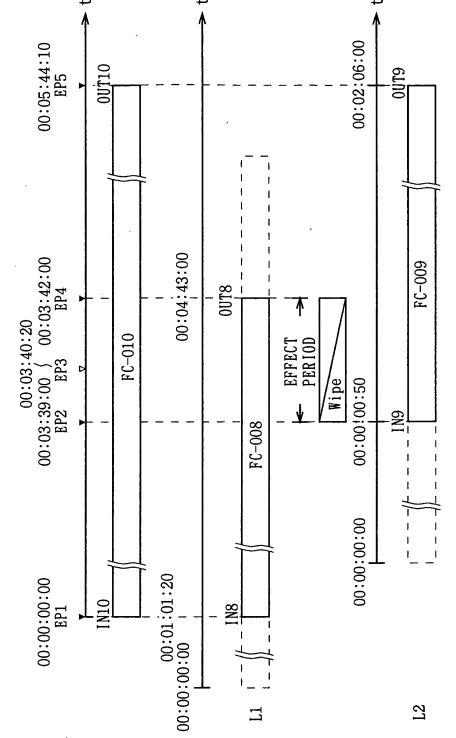
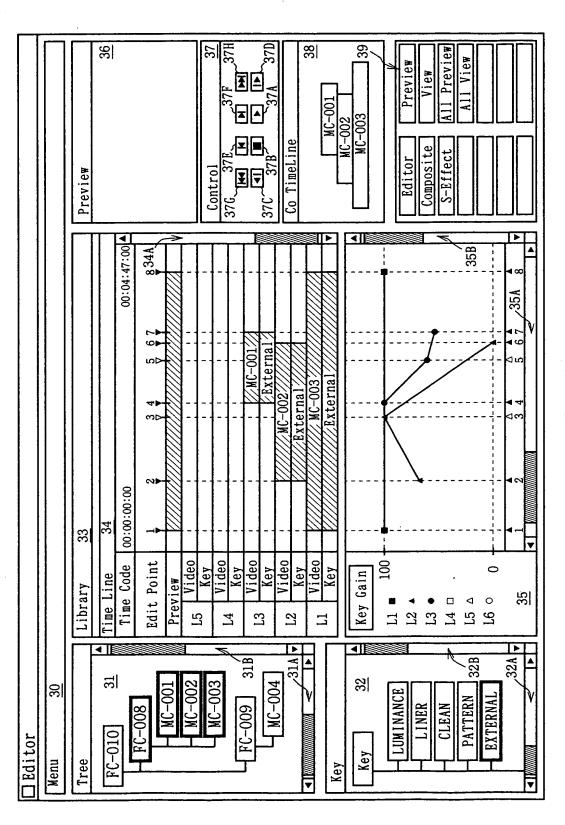


FIG. 9

7/27

CRAFTSMAN



ij.

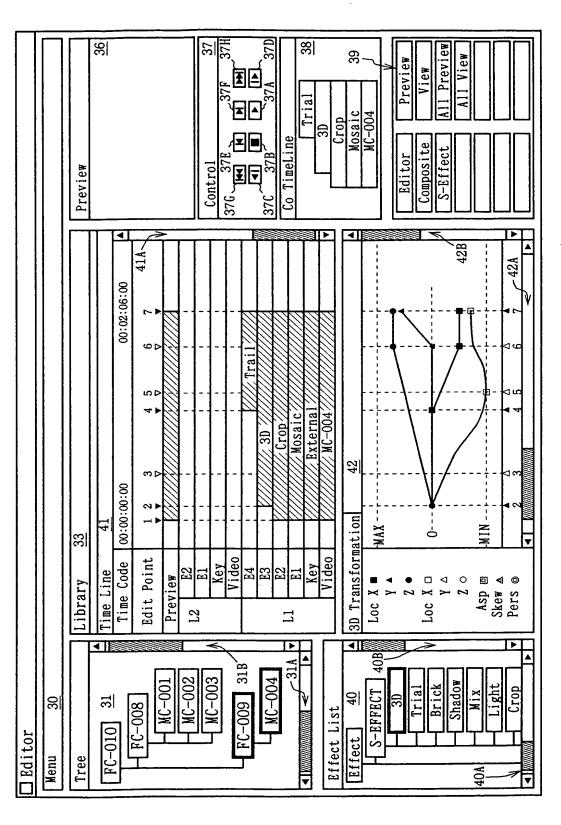


FIG. 11

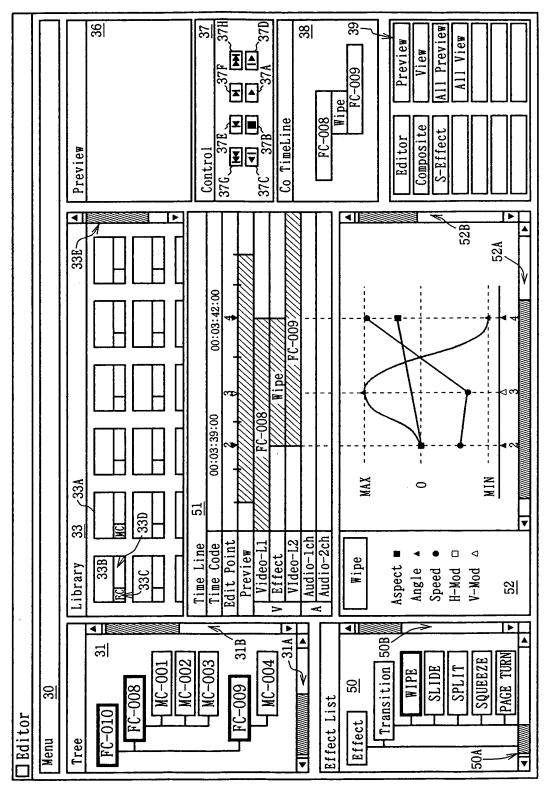


FIG 12

10/27

DOCUMENT, DARBOOD

TA	IMAGE PROCESSING DATA								COMP DATA	EDIT P DATAS-EFFECT DATA	EDIT DATA			
WORK DATA	DISABLE MODULE EDITING  RLAG CODE DATA								EDIT P DATA COMP DATA	EDIT P DATA	EDIT P DATA EDIT DATA			
	MODULE ID CODE								ပ	S	<b>3</b>			
FNARI F/	DISABLE FLAG	田	田	E	田	Q	Ω	D	田	田	E			
NK.	L 3								001					
	L 2	·							002		600			
HS HS	L 1								600	004	800			
PARENT	LINK ID COUE DI 10 COUE DI 10 COUE DI 10 COUE DI 11 L 2 L 3	800	800	800	600				010	010	000			
	DURATION	8 byte   00:08:02:10	8 byte 00:05:11:00	8 byte   00:10:55:01	8 byte 00:20:31:07	byte 01:02:20:29	8 byte 00:00:10:00	byte   00:02:28:18	byte   00:04:47:00	byte  00:02:06:00	byte 00:05:44:10			
POINTER	TO IMAGE DATA	8 byte	8byte	8 byte	8 byte	8 byte	8 byte	8 byte	8 byte	8 byte	8 byte			
AT-	TRIB- UTE	M	M	M	M	M	M	M	F	F	F			
	NAME 1	MC-001	MC-002	MC-003	MC-004	200-JM	900-JW	700-JM	FC-008	FC-009	FC-010			
CLIP	CODE	001	005	003	004	900	900	200	800	600	010			

FIG. 13

PROVED O.G. FIG.

ВЧ

PRAFTSMAN

_														 	
)ATA	IMAGE PROCESSING DATA								COMPOSITE DATA	Nobjercy para after	EDIT DATA		NOBTEFECT PATA BEFORE		
	EDITING POINT DATA			-			-		EDIT P DATA	ROOT FICATION AFTER	EDIT P DATA		KODIT P DATA BEFORE		
	MODULE ID CODE								၁	S	E		S		
/ a la bi e	DISABLE MODULE 3 FLAG CODE	ञ	田	E	E	D	D	D	E	E	E		D		
NK L	L 3				-				001						
IILD LINK	L 2								002		600				
									003	004	800		004		
PARENT	LINK LID CODE L	800	800	800	600				010	010	000		010		
1							=	$\models$	<u> </u>	<u> </u>		_	$\vdash \dashv$		
<u> </u>			_		L										
1	CLIP NAME	MC-001	MC-002	MC-003	MC-004	500-JW	900-DW	MC-007	FC-008	FC-009	FC-010		009BK1 FC-009BK1		
71 TP	LD	001	005	003	004	900	900	200	800	600	010		009BK1		

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1			

	EDITI	EDITING POINT	NT DATA							
	EDIT- ING	ΠID	EP1	EP2 EP3	EP3	EP4	EP5	BP6	EP7	E P 8
	POINT	TIME CODE	DE 00:00:00:00 00:00:42:20 00:01:45:15 00:01:56:00 00:02:32:27 00:02:59:20 00:03:19:45 00:04:47:00	00:00:42:20	00:01:45:15	00:01:26:00	00:02:32:27	00:02:59:20	00:03:19:45	00:04:47:00
	1 1	NI	00:00:31:02							
800	T 7	OUT.								00:05:18:02
	6 1	NI		00:00:21:00						
	7 7	OUT.						00:03:04:20		
	7	NI				00:01:40:03				
	2	OUT							00:02:45:48	

ARPRIMED O.G. FIG.

CLASS SUBCLASS

BY

00:01:13:41 | 00:01:40:00 | 00:02:06:00 00:12:18:00 EР 9 田田 Ŋ EР 00:01:02:50 EР 00:00:31:20 က E P 00:00:12:03  $^{\circ}$ E P 00:00:00:00 00:10:12:00 ΕЪ EDITING POINT DATA TIME CODE

FIG. 16

APPRINGED O.G. FIG.

BY CLASS SUBCLASS
CHAFTSMAN

	EP1 EP2 EP3 EP4 EP5	00:00:00:00 00:03:39:00 00:03:40:20 00:03:42:00 00:05:44:10		00:04:43:00	00:00:00:20	00:02:06:00	
		0:03:39:00 00:03:40:2			0:00:00:0		
IT DATA	EP1	00:00:00:00	00:01:01:20		00		-,-
EDITING POINT	EDIT- I D	画	NI	OUT	NI	OUT	
EDIT	EDIT- ING	POINT	-	ן ק (	G I	7 7	
				010	· · ·		

FIG. 17

APPROVE	0 0	.G. /	FiG.	-
BY	CL	188	SUBCL	ASS;
DRAFTSMA	M			

	COMPOSITE DAT	ſA							
	EDITING POINT ID	EP1	EP2	EP3	EP4	EP5	EP6	EP7	E P 8
	L1 COMPOSITE GAIN	100			-				100
80	008 L2 COMPOSITE GAIN		6 9	100			0		
	L3 COMPOSITE GAIN				100	29		5 1	

FIG. 18

						,								
				EP7	-1.6	+2.0	+2.2	-102	0	0	0	0	0	
				EP6	-1.6	0	+2.2			1	-			
				EP5	1	1	-	-180		1	-	1	  -	
				EP4	0	1	1	1	-	1	1	1	1	
				EP3	1	1			1		1	1	1	
			5	EP2	0	0	0	0	0	0	0	0	0	
A			1025	EP1		:								
SPECIAL EFFECT DATA			EFFECT ID	EDIT P ID	Loc X	Loc Y	Loc Z	Rot X	RotY	Rot Z	Asp	Skew	Pers	
IAL	E 1	E 2				L		L	田 8	<b></b>	L	<b>.</b>	L	E 4
SPE(								L 1						
							600							

FIG. 19

BY CLASS SUBCLASS

CENTRAIAN

	EDIT DATA							
	EFFECT ID	0001						
	EDIT P ID	EP1	EP2	EP3	EP4	EP5		
	Aspect		0		+22			
,	Angle		0	+180	-180			
010	Speed		2 0	20   100	100			
	H-Mod		0	1	0			
	V – M o d		0	!	0			

FIG. 20

ATMINED O.G. FIG.

BY

CLASS SUBCLASS

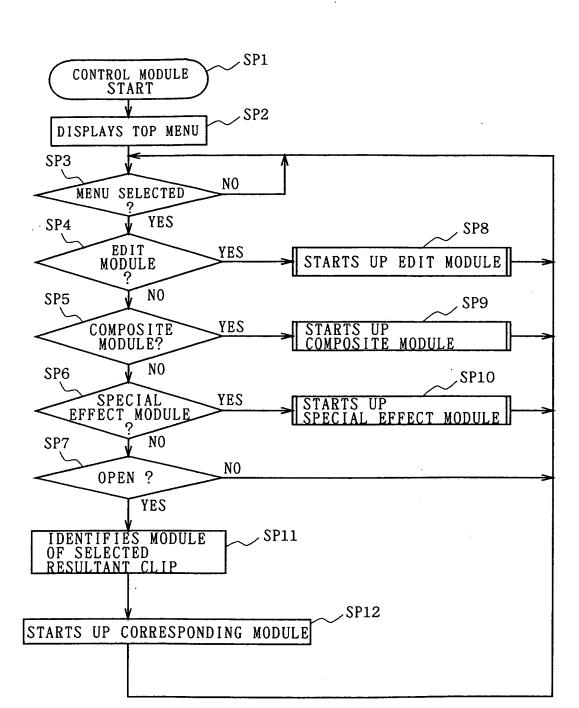


FIG. 21



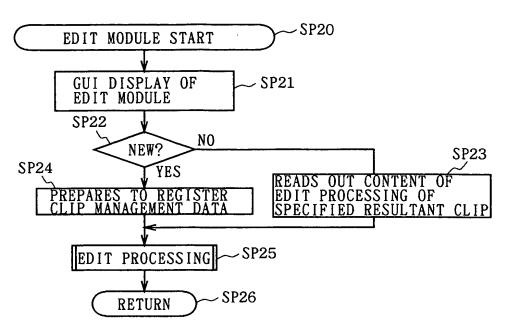
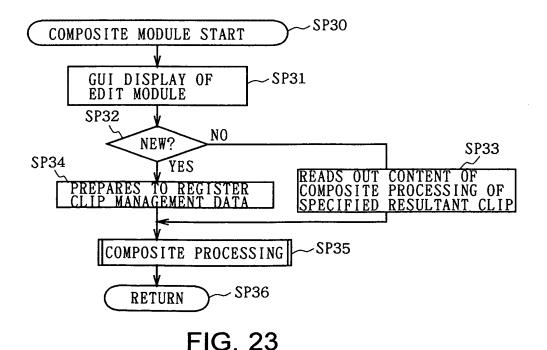
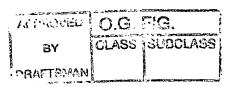


FIG. 22



20/27



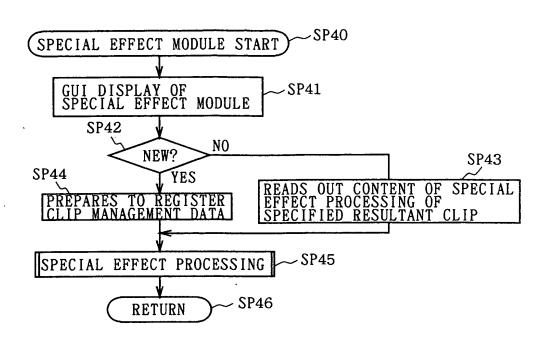
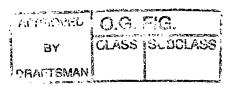


FIG. 24



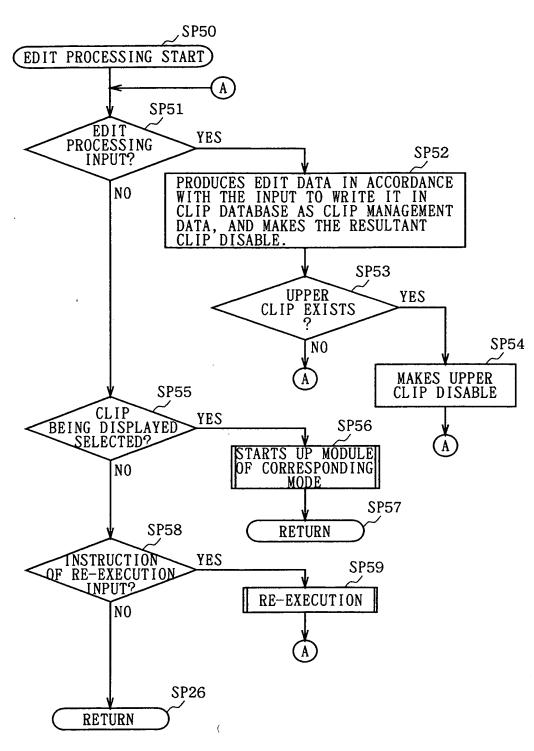


FIG. 25

22/27

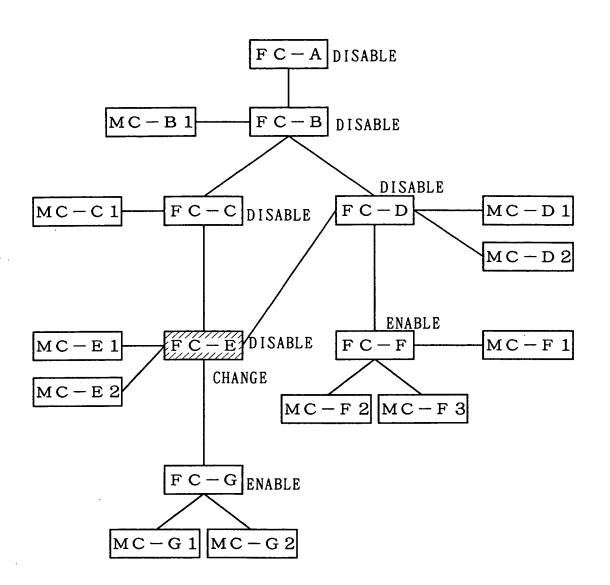


FIG. 26

	ACTIONES	O.G	Fig.	
-	84	CLASS	SUBCLASS	
8	CHAFTSMAN			

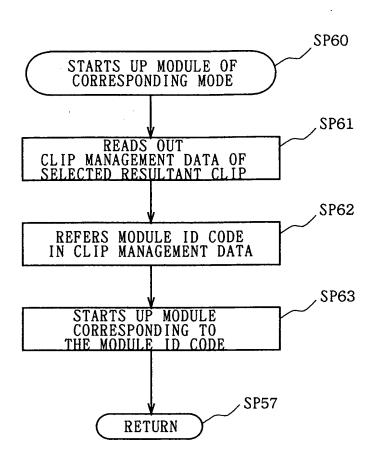
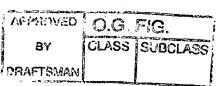


FIG. 27



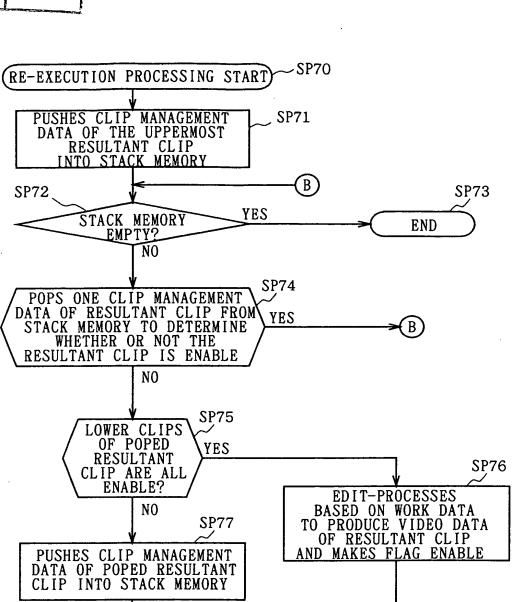


FIG. 28

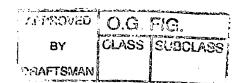
B

**SP78** 

PUSHES ONE DISABLE CLIP MANAGEMENT DATA INTO STACK

MEMORY AMONG LOWER CLIPS OF THE RESULTANT CLIP

25/27



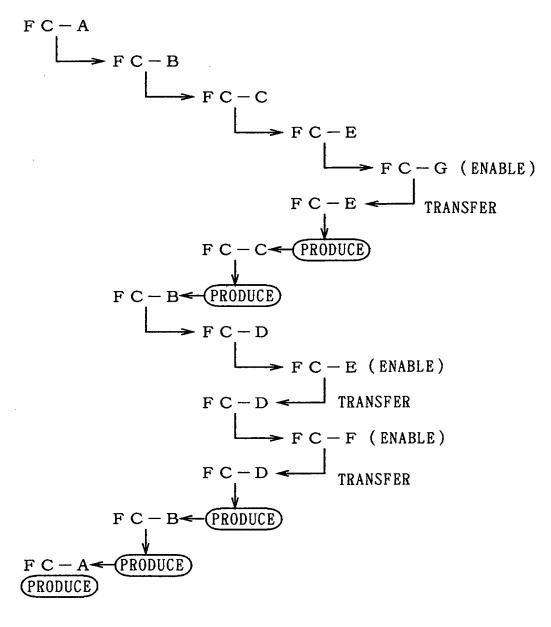


FIG. 29



## DESCRIPTION OF REFERENCE NUMERALS

1...editing system, 2...work station, 2A...body, 2B...display, 2C...key board, 2D...mouse, 2E...pen tablet, 3...device controller, 4...exclusive controller, 5...video disk recorder, 6...video tape recorder, 7...switcher, 8...video camera, 9...digital multi-effector, 10...monitor, 11...audio mixer, 20...system bus, 21...CPU, 21A...ROM, 21B...RAM, 22...video processor, 23...display controller, 24...HDD interface, 25...FDD interface, 26...pointing device interface, 27...external interface, 30...menu window, 31...clip tree window, 32...key window, 33...library window, 34, 41, 51...time line window, 35...parameter setting window, 36...preview screen display window, 37...device control window, 38...edit content display window, 39...control command window, 40, 50...effect selection window, 42, 52...parameter setting window.

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